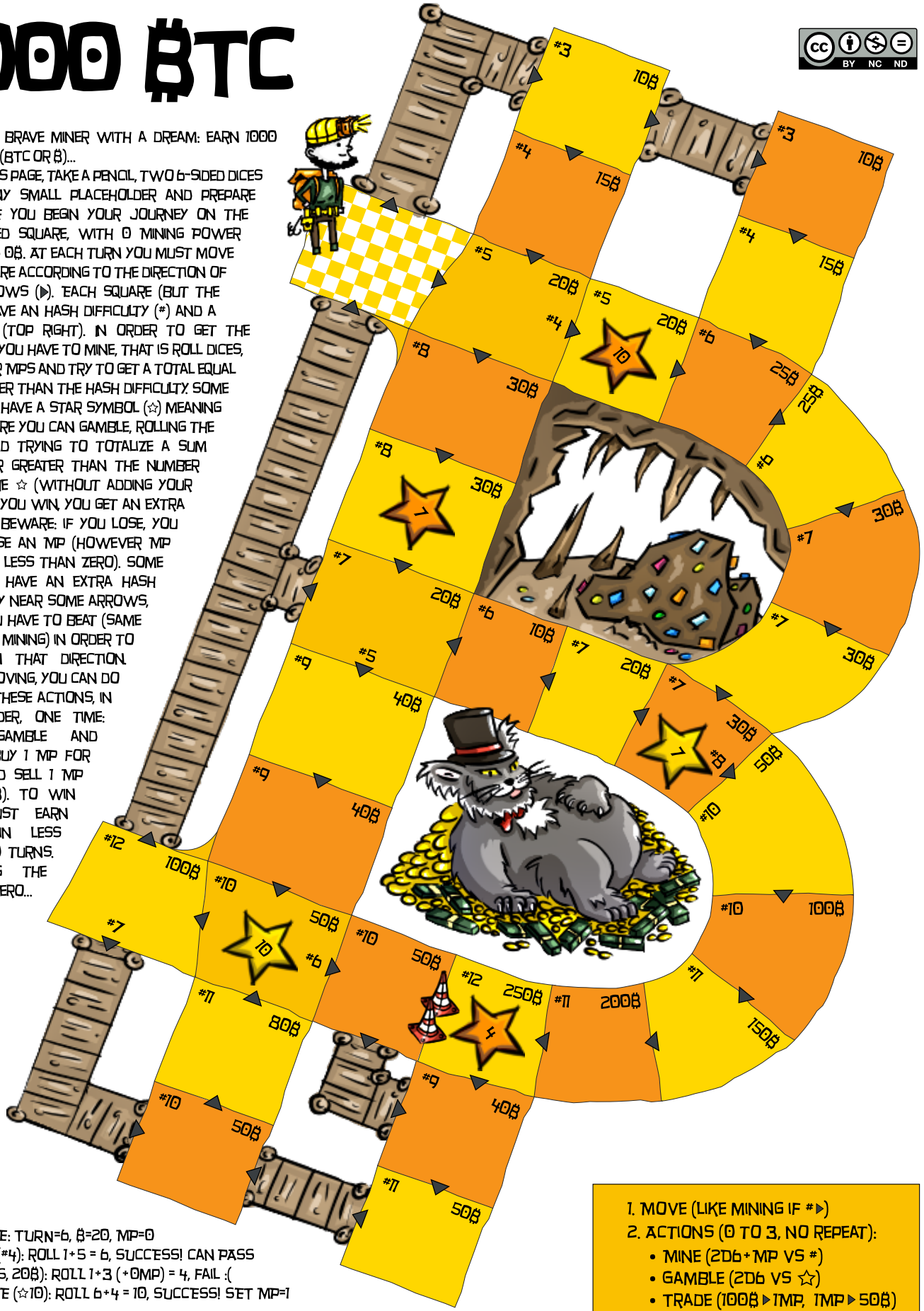
1000 ₿TC

CC BY NC ND

YOU'RE A BRAVE MINER WITH A DREAM: EARN 1000 BITCOINS (BTC OR ₿)...
PRINT THIS PAGE, TAKE A PENCIL, TWO 6-SIDED DICES (2D6), ANY SMALL PLACEHOLDER AND PREPARE YOURSELF. YOU BEGIN YOUR JOURNEY ON THE CHECKERED SQUARE, WITH 0 MINING POWER (MP) AND 0₿. AT EACH TURN YOU MUST MOVE BY 1 SQUARE ACCORDING TO THE DIRECTION OF THE ARROWS (▶). EACH SQUARE (BUT THE FIRST) HAVE AN HASH DIFFICULTY (#) AND A REWARD (TOP RIGHT). IN ORDER TO GET THE REWARD YOU HAVE TO MINE, THAT IS ROLL DICES, ADD YOUR MPS AND TRY TO GET A TOTAL EQUAL OR GREATER THAN THE HASH DIFFICULTY. SOME SQUARES HAVE A STAR SYMBOL (☆) MEANING THAT THERE YOU CAN GAMBLE, ROLLING THE DICES AND TRYING TO TOTALIZE A SUM EQUAL OR GREATER THAN THE NUMBER INSIDE THE ☆ (WITHOUT ADDING YOUR MPS!). IF YOU WIN, YOU GET AN EXTRA MP, BUT BEWARE: IF YOU LOSE, YOU ALSO LOSE AN MP (HOWEVER MP CAN'T BE LESS THAN ZERO). SOME SQUARES HAVE AN EXTRA HASH DIFFICULTY NEAR SOME ARROWS, THAT YOU HAVE TO BEAT (SAME RULES AS MINING) IN ORDER TO MOVE IN THAT DIRECTION. AFTER MOVING, YOU CAN DO ANY OF THESE ACTIONS, IN ANY ORDER, ONE TIME: MINE, GAMBLE AND TRADE (BUY 1 MP FOR 100₿ AND SELL 1 MP FOR 50₿). TO WIN YOU MUST EARN 1000₿ IN LESS THAN 30 TURNS. ENTERING THE CAVE, ₿-HERO...



EXAMPLE: TURN=6, ₿=20, MP=0
- MOVE (#4): ROLL 1+5 = 6, SUCCESS! CAN PASS
- MINE (#5, 20₿): ROLL 1+3 (+0MP) = 4, FAIL :(
- GAMBLE (☆10): ROLL 6+4 = 10, SUCCESS! SET MP=1

1. MOVE (LIKE MINING IF #▶)
2. ACTIONS (0 TO 3, NO REPEAT):
   - MINE (2D6+MP VS #)
   - GAMBLE (2D6 VS ☆)
   - TRADE (100₿▶1MP, 1MP▶50₿)
3. UPDATE PROGRESS BAR

MP	0										

TURN	₿	TURN	₿	TURN	₿	TURN	₿	TURN	₿	TURN	₿
1		6		11		16		21		26	
2		7		12		17		22		27	
3		8		13		18		23		28	
4		9		14		19		24		29	
5		10		15		20		25		30	

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